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Subject: Re: Map rating

Posted by [liquidv2](#) on Fri, 21 Oct 2011 00:38:43 GMT

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the entire renegade ladder used the pointmod? i'm going off of the closest to ideal renegade stats i can find for the pointmod (10 to 20 players per side since renegade had 16 per side in mind, no weapons drop, no starting credits, pointmod on)

the higher the number of players the more accurate the stats will be because the team's full strengths and weaknesses are brought out since one or two players' individual skill is not enough to change the outcome of most games

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