
Subject: Makin a Mod, like everyone else

Posted by [bigwig992](#) on Mon, 08 Sep 2003 01:25:21 GMT

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SycoAlright Thanks.

I got some bones from I model I DL'ed from Dante's Mods, and I have to rescale them.

Tell me, does a thing have to have ALL the bones? Like say no eyebrows...what would that do?

-Syco

All you need to worry about is the basic S_A_Human skeleton bones. All the others are sub-objects, don't worry about those until you get really into modding.
