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Subject: Re: C&C\_Drift

Posted by [GEORGE ZIMMER](#) on Mon, 17 Oct 2011 23:15:11 GMT

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text color never bugged me, stop being faggots

Anyway, my initial expectations upon reading the title is that someone made some shitty racing map or something. But considering you're not a half bad level artist, I'm actually curious as to what the theme of a level called "drift" is like

please let it be a DM set on a massive ship adrift in the ocean, that'd be fucking cool

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