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Subject: Map loading slow first time after starting Windows

Posted by [iRANian](#) on Sun, 16 Oct 2011 20:18:17 GMT

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The first time after starting Windows it takes around 15 seconds for the map to load. Loading a map any time after, even after restarting Renegade, will take only 3 seconds or so. If I make a copy of my Renegade folder, this same slow loading will happen even if run the game from a Renegade folder that is NOT the copied folder. So if I have a Renegade folder called "test" and I make a copy of it called "test2", if I run the game.exe from "test", the first time loading the map will be slow. This does not happen when I copy any other folder that are larger than the Renegade one. This is the same behavior as with stock Renegade.

Does anyone else experience this issue? It's not that big of a deal because it only affects the first map load.

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