Subject: Re: LevelEdit is failing
Posted by Blaster20 on Fri, 14 Oct 2011 23:13:08 GMT

Yeah. It's working now. Some error that just fixed. But now, when I want Sam-sites to fire at the VTOLs, they just fire above it, or don't fire at all. I checked the scripts and couldn't find it (There is WAY too many).