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Subject: Re: Dark Souls

Posted by [BAGUETTE](#) on Fri, 14 Oct 2011 14:16:39 GMT

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Finally played it, its friggin hard, beat the first guy, and beat the Taurus Demon on the fort wall, took me 2 hours, and about 15 deaths .

In demon souls, if you died, the game got harder, you had this thing called black to white world tendency, the more you die, the blacker it gets, the stronger enemies get, different world tendency alters what items are available in the level for the better or worse, depends on the level, however I haven't found anything that interesting for me to use so far.

What class are you playing as Gohax? Im using a "deprived" aka the barbarian dude, and the item I picked was the one that appears to be the useless one, however im guessing it has some use later on.

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