Subject: Re: chatcommand

Posted by robbyke on Sat, 08 Oct 2011 13:25:02 GMT

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ah but i cant use host because i need the player team,id,position etc in most chatcommand functions

how does tmsg work cause it says it talks to teamchat as if it was <playerID> but it wispers to host

i just found out that tmsg is bugged i think with tmessage my problem is fixed thnx for help