
Subject: isin function

Posted by [robbyke](#) on Tue, 04 Oct 2011 13:56:03 GMT

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In the old scripts there was this function :

```
bool isin(string String,string Search) {  
    if (String.find(Search) != std::string::npos) return true;  
    return false;  
}
```

however in the new 4.0 im not supposed to use the std classes but i dont understand anything of the new string classes and cant find any information about it.

any help would be appreciated.
