Subject: Re: C&C_The_Canyon (Wip infantry map)
Posted by crazfulla on Tue, 04 Oct 2011 00:03:05 GMT
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Looking very nice, however:

I think your tunnel layout is a bit boring (straight). Add a few bends, and perhaps a few junctions, to spice things up a bit. I mean, tunnels are vital on any infantry map.

The name is kinda stupid and sounds like a rip off of C&C_Canyon. try to come up with something more original.

As for silos for renx, I always liked these ones:

File Attachments
1) Expl_Silos.zip, downloaded 284 times