Subject: Re: Collecting map issues for a possible set of fixed maps Posted by Starbuzz on Sun, 02 Oct 2011 20:22:24 GMT

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Is this related to a map problem? The characters become invisible on this part of the tunnel on Volcano. Thought I would post it.

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File Attachments

1) Screenshot.151.jpg, downloaded 1186 times

Page 1 of 2 ---- Generated from

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