

---

Subject: Mediterranean Map

Posted by [zunnie](#) on Fri, 30 Sep 2011 03:21:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

<http://www.moddb.com/mods/tcw/>

This map will be somewhat bigger than i am used to make. The bases are split in two and reside on seperate tropical islands connected by bridges. There will be teleporter objects in the bases to quickly teleport to the other end of the map.

For now it will be WF's, which i may replace at a later time with the Airfields.

Toggle Spoiler

---