Alright I have remeassured it first to give you a basic idea how the hitzones look.

Toggle Spoiler

Now I present you a picture with only the K_head bones which is the hitzone.

Toggle Spoiler

Total Z height = 0,25 for Nod
Top view Top to bottom lenght Nod = 0,237
Top view Left to right length Nod = 0,206

Now for your scroll rate and target cursor to notice the difference.
A tracer(bullet) in terms of grid points is 0,1 big so Nods head is like a half bullet bigger (not counting in the effects of bullet spread and stuff like that)

Well if you really want it it can be made