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Subject: Re: Warping/position shifts

Posted by [EvilWhiteDragon](#) on Sun, 18 Sep 2011 12:01:35 GMT

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Caveman wrote on Sun, 18 September 2011 09:19: EvilWhiteDragon wrote on Sun, 18 September 2011 02:14: I've asked many times in different threads, but never seen a reply to this question: have you tried changing the SBBO, to a value that matches your connection speed? This because it now actually does something unlike stock ren.

Tbf, people shouldn't have to manually set this everytime they join a server. The client should have it done for them.

You don't have to do this every time. It's just that we haven't had feedback on this yet (or I haven't seen it), which is something we need in order to improve things.

@Spyder

What if you set it to half of your connection, does that help? And, on what server are you playing? EU/US, TT/non-TT those kinds of things?

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