
Subject: Re: C&C_Fjords official release

Posted by [Generalcamo](#) on Sat, 17 Sep 2011 23:08:14 GMT

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I do have a few recommendations for this map.

The atmosphere soundwise is a little, bland. I know how to modify each of the missiles so they are less bland. Imagine a SAM missile just barely missing, and hearing the whoosh coming from it. Similar to what APB does, except with your excellent graphics on it too. I could also retouch the apache some more, and get the beta orca in this map too.

EDIT: by some sort of coincidence, I have a large amount of beta assets. I just need to fix them up to add the dazzles someone removes.
