
Subject: Re: Harvester Map Bug
Posted by [halo2pac](#) on Thu, 15 Sep 2011 00:26:33 GMT
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crazfulla wrote on Wed, 14 September 2011 19:54 You need to disable the Harvester spawner.
Why doesn't it do that automatically when you disable that building :S ?

I set the barracks and refinery to not disabled and now NONE of the buildings are 'disabled'

Also the fds is writing logs to the wrong directory.. its doing it in serverdir\renegade\fds :S
