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Subject: Ladder System Update  
Posted by [KIRBY098](#) on Fri, 05 Sep 2003 15:59:03 GMT  
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We do NOT need the ladder. It is candy, but we do NOT need it.

It does NOT determine the lifespan of this game. The pointwhores who craves ladders are gone on to games with this feature, and quite frankly, good riddance.

A real player who can overachieve does NOT crave ladder pointS. TRUE RECOGNITION COMES FROM ADVANCED GAMEPLAY.

I can't remember a single #1 ladder whore, but I do remember Blazer, ACK, christine, foenixz, silexz, Demo, Reptokill, Gizbotvas, Msgtpain, trueADM, spuds, apoc, Javaxcx, Priest of B, and many others who work together well, and make a real challenge when I am up against them.

This is what makes a quality experience in renegade. Battle against a thinking opponent who is able to counter my moves, counter my strategies, and able to give, and follow orders.

Pride has no place on the battlefields. It comes after the battle has been won, and hardfought.

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