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Subject: Re: Can't Reload Full Guns

Posted by [Dave78742](#) on Tue, 13 Sep 2011 14:18:32 GMT

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A LOT more then 7 people are annoyed at this. Just because they don't post here doesn't mean they like it. You removed something from the game that people have been doing for years and you have given no reason why. Maybe there is not a concrete reason why this should be in the game but it's been there for 10 years and it doesn't harm anyone. People are used to it and when all of the sudden they see they can't do it anymore with no explanation they are gonna assume that something is wrong... I myself have never done this and I don't see a reason why it's necessary to reload a full gun, but people are used to it so why not give them what they want? You say it's one line of code and that it would be effortless to change it back so why not just do it instead of arguing about it? It seems like there is more effort going into that then addressing the issue.

Aircraftkiller wrote on Mon, 12 September 2011 14:46

Instead of talking down to everyone who opposes a change that you're unnecessarily forcing upon them, which doesn't fix anything that was broken and consequently fucks with the game-play experience, you could just take their suggestions and put this one small item back where it was.

You are not making the TT team look good, as their spokesman, by talking down to the people playing your "product", such as it is. If you're going to continue to do this, don't be surprised if people decide that they don't feel like running 4.0 because you're running your typing fingers too much.

I totally agree with aircraftkiller on this.

-Dave