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Subject: Re: RA\_Fjord

Posted by [crazfulla](#) on Mon, 12 Sep 2011 00:39:08 GMT

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Also if you are going for that C&C95 feel, will you be removing the Nod APC? In BunkersTS that was replaced by the recon/attack bike which I thought added a nice dynamic to gameplay that worked really well. But that map was far too small for such a light, fast moving vehicle. hence, I think Fjord would suit that much better.

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