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Subject: Radeon 9800 and Multi-pass textures

Posted by [Sanada78](#) on Fri, 05 Sep 2003 01:03:57 GMT

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One of the things I know about this brand of Radeon cards is they need a lot power, lots of it. It could either be not getting enough from the AGP port or trying to take too much. LOL, I think you should have upgraded your motherboard or processor instead.

It might not be that, it's usually hard to solve a problem like this. I think it might just be a slight incompatibility or something.

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