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Subject: Re: Tiberian Technologies releases TT-scripts 4.0 open beta!

Posted by [Jerad2142](#) on Fri, 09 Sep 2011 14:04:13 GMT

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What's up with not being able to reload guns that have full or over full clips?

In addition, thanks for (intentionally or not) fixing both the NVidia texture flicker and primitives guys, told jonwil and saberhawk 6 months or so ago but I figure more people worked on it then that probably.

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