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Subject: Re: Tiberian Technologies releases TT-scripts 4.0 open beta!

Posted by [StealthEye](#) on Fri, 09 Sep 2011 13:53:17 GMT

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NACHO-ARG, I don't know why it would show the original models in single player. The anti-cheat is not active in that case. TT will also not block any changes, it will prevent you from joining the server instead, showing the file that is not allowed. Again, you will have to talk to the server owner to get your models approved; there is no other way to block model cheats unfortunately. Bighead is only partially blocked by BIATCH, it is still possible to fool it by making models specifically designed to work with BIATCH. I realize it is inconvenient, and we are working on a way to make it less inconvenient by allowing server owners to easily share the set of allowed files.

Reaver11, indeed, that was the original intent. Unfortunately it did not make it for the beta though. Hoepfully we can still implement something like that during the beta period.

Wyld1USA, blacklisting would not work, because people can easily adapt files to have a different hash even without making any changes to the model. Server owners also do not always agree on the files that are approved. We will try to make some set of "generally approved" files though.

Thanks for reporting that bug Starbuzz.

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