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Subject: TMSG Bug - Patched DLL Attached  
Posted by [sycar](#) on Tue, 06 Sep 2011 19:51:35 GMT  
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Hey guys,

By all means correct me if someone knows otherwise. But from what I can tell from scripts 3.2 onwards the console command "TMSG" no longer seems to be performing as expected; and rather than sending a message in teamchat from the specified player as BHS.txt suggests ("TMSG will send a team message as though it came from the specified player"), it creates a private message from that player to the Host.

Was this a purposeful change in scripts which was undocumented, or an unintentional addition. If anyone has a workaround to this, or an alternative method to create a team message from a specified player - Then i'd love to hear it!

Thanks,  
sycar

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