
Subject: Re: C&C Tiberium Crystal War: Renegade Conversion
Posted by [GEORGE ZIMMER](#) on Fri, 02 Sep 2011 23:56:47 GMT
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Use LOD for the crystals- should help a lot. I know APB and Reborn (I think?) use a lot of terrain objects, but have them all using various levels of LOD. It also depends on how you texture the objects, too... UVW unwrapped objects tend to fare better than those with various textures slapped on.
