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Subject: Re: How does the game get the player counts for servers on WOL?  
Posted by [shaitan](#) on Fri, 19 Aug 2011 14:39:55 GMT

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halo2pac wrote on Tue, 16 August 2011 21:28

Basically its non-hack cheating / deception.

With iran possibly making this(and it being a public release), they wont have an advantage anymore.

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