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Subject: Re: Looking for the Core Patch 1 Readme  
Posted by [HaTe](#) on Wed, 10 Aug 2011 17:55:18 GMT

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Quote:Field - B2B through mountain no longer works  
Field - Removed bad spawn points for Nod (fall through the map bug)  
Volcano - Several VIS (visibility errors) fixed  
Walls - No longer able to drive vehicles onto the walls  
Islands - B2B with MRLS no longer works  
Islands - No longer able to shoot through tunnel walls  
Mesa - Unable to walljump anymore  
All maps - Weapons Factory interior fixed to prevent shooting through bay (garage) window  
I think this was for CP1. Didn't label it well though, so i could be wrong.

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