
Subject: The text on the C&C Multiplayer loadscreen.....

Posted by [General Havoc](#) on Wed, 03 Sep 2003 23:41:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

Either edit the strings.tdb and find one with no value (text). Or make a ew one and call it somtehing like "IDS_Null" and don't add any text to it. Go to the campaign.ini and find the "IDS" part you want to change and type "IDS_Null" in there.
