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Subject: Re: How to setup a Visual Studio 2010 SSGM plugin?

Posted by [iRANian](#) on Mon, 04 Jul 2011 22:38:39 GMT

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Hmm, are you getting compilation errors or does the FDS crash when you run them? If it's the second it means you need to recompile SSGM and all your plugins under VS2010, it's because SSGM was compiled with an earlier version of VS and they include different standard library files that can conflict with each other.

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