Subject: Lua. Answers. Posted by hego64 on Mon, 04 Jul 2011 16:57:14 GMT View Forum Message <> Reply to Message

Look. I know I have posted a lot about this. Thing is, I just want a straight answer. How can I edit/use this function.

function myscript:Killed(ID, obj, killer) print("Killed", ID, obj, killer) end

All I need is to know HOW to use this and make it work for what I want.

Quote:When a player not in spectate mode dies, he/she turns into a spectator and someone else in spectate mode dies and spawns to take their place. I'm not sure how to do this, or if it is even possible. Any help would be appreciated

Thanks, Hego64

Just someone please help me out with this, and I can get out of everyone's hair here for awhile.

-Hego64