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Subject: Re: Level Edit Mayhem!

Posted by [sla.ro\(master\)](#) on Sat, 02 Jul 2011 08:19:08 GMT

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CTRL + P while the building icon is selected and will spawn that car maker.

for refinery place it close to building icon and on ground, not flying.

for tanks same, but for tanks make it to have more space.

find on objects/scripts/ there is Tiberium Script, are 2, one for gdi and one for nod, place both on maps and resize them, the harvester will automatically make a primitive waypath (not very good) and will carry tiberium.

i tested this on M02 some months ago.

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