Subject: [SSGM Plugin]Pre-Processing Damage Hook
Posted by iRANian on Thu, 30 Jun 2011 12:27:26 GMT
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This pre-processing damage hook SSGM plugin was ported from OnOeS. It comes with a fix (also from OnOeS) for the neutral shell/teamkilling exploit. The source contains the callback function that OnOeS uses commented out, which might be useful for ideas. This was a simple and quick port.

Credits to the authors of OnOeS; Hex, pvtschlag and jnz for this damage hook and the fix for the neutral shell exploit.

File Attachments
1) Pre-Processing Damage Hook SSGM Plugin v1.zip, downloaded 234 times