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Subject: Re: C&C Tiberium Crystal War: Renegade Conversion

Posted by [zunnie](#) on Thu, 23 Jun 2011 00:55:28 GMT

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I completed creating the code that handles the Composit Armor upgrade for Rifle Squads, Missile Squads and Grenadier Squads now  
Zonetrooper upgrades i am working on still.

It will grant your character an extra 15ap and 15hp.

You press E on the "Upgrade Composit Armor" terminal which will add \$500 of your money to the Upgrade

Composit Armor Fund, when the fund reaches \$6000 then researching the upgrade will commence.

Researching takes 60 seconds after which the Upgrade becomes available.

Note that Nod Saboteurs are able to sabotage the research process simply by pressing E on the terminal

when researching is taking place.

The research will fail and the funds are reset and GDI will have to purchase the upgrade again.

I made the cost 6k which isnt all that much concidering the startmoney is \$500 and when there are as little

as 5 or a few more players are on the team you reach 6k fairly fast.

This does not mean it is subject to change in the future to a lower or even higher price.

Obviously this terminal will be located in the GDI Armory building once it is ingame.

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