
Subject: Re: C&C Tiberium Crystal War: Renegade Conversion
Posted by [zunnie](#) on Mon, 20 Jun 2011 02:07:04 GMT
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PT Icons for most vehicles and characters have been added

Also sounds will play for each of them on the team that purchased the unit.

IE: A generic sound for purchasing a Nod Stealth Tank will play for Nod when a Nod player buys one.

Same applies to GDI units for GDI.

Purchase Icons done by Hunter-Seeker, the sounds by Bazil and Kamuixmod, code by me
