This SSGM plugin will automatically disarm all C4 placed on friendly vehicles and infantry. It'll also automatically disarm Proxy C4 placed on empty vehicles. It uses a configurable Remote & Timed C4 limit on the amount of them allowed on empty vehicles to determine whether to disarm those kind of C4 placed on empty vehicles. It has identical configurable settings & code to prevent people stacking C4 on top of other C4 to circumvent this script.

These settings can be found in flaming_c4_prevention.ini which is required by this plugin (it'll probably misbehave severely if it can't find the settings). Take a look and configure this INI file to your liking before you add this plugin to your SSGM installation. This plugin was written by iRANian, you can PM me on www.RenegadeForums.com if you need help.

http://www.mediafire.com/?tw6fn2ox7brkvkk

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