Subject: Re: C&C Tiberium Crystal War: Renegade Conversion Posted by reborn on Tue, 14 Jun 2011 12:26:59 GMT

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zunnie wrote on Tue, 14 June 2011 01:27Yea, it does kinda suck and feels like a punishment for repairing your base.

Repairing buildings will give money again just like normal.

Maybe the repairs could come from a global team fund, rather than a local fund? The global fund having a tick rate and being what you use to purchase additional buildings etc.