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Subject: Re: HD Remake of Renegade

Posted by [iRANian](#) on Tue, 31 May 2011 23:09:35 GMT

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They've been working on the single player campaign for the UDK, but their original release date was summer 2010.

It's understandable that a single player campaign is taking that long but imo they should have focused on multiplayer. UnrealScript's documentation is pretty terrible and they probably have to create much of the 3D assets

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