Subject: Re: Jesus Posted by saberhawk on Tue, 24 May 2011 00:18:25 GMT View Forum Message <> Reply to Message

nikki6ixx wrote on Mon, 23 May 2011 17:56I recall one desert map where it took about a dozen minutes to run from one base to another. Nothing was more fun than running in a straight line looking at the same recycled textures over and over again.

Whoever conceived that map should have been dropped in the Mojave Desert and left for the vultures.

That would be too kind; there are more texture variations in the Mojave desert