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Subject: Re: ETA OF PATCH

Posted by [jonwil](#) on Fri, 08 Apr 2011 15:15:53 GMT

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I can say that we have genuine issues preventing a release for Renegade, including a number of bugs that we need to fix.

One of the things we need is a mechanism to identify if your game files are bad (i.e. not matching official Renegade files) and if they are, back up the bad files and download correct files that will be read as valid by the anti-cheat (before anyone asks, we are still working on making Core Patch files valid for anti-cheat purposes and we havent decided exactly which files we need to mark as valid and which ones we don't)

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