
Subject: Re: Rp2 Team is looking for new members:
Posted by [Generalcamo](#) on Sun, 27 Mar 2011 04:08:39 GMT
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Heh heh, I have skills in 3ds max/ren x and Level Edit (NOT as a peon though). I don't want to have to test, as I have enough of the on my shoulders, but I will make maps.
