
Subject: Re: animation question
Posted by [Gen_Blacky](#) on Fri, 04 Mar 2011 10:44:10 GMT
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my486CPU wrote on Fri, 04 March 2011 03:18Omar007 wrote on Fri, 04 March 2011 04:01I don't know much about modeling but the way you set up the animation should work. The animation is part of the models exterior right?

Also there already is a Generals/Ren mod. It's called Scud Storm

The animation itself works fine, the problem is if I turn left or right the object disappears, the object is still moving it just can't be seen unless I am looking straight at it. If anyone has any ideas as to what could be causing that I would really appreciate it.

As far as "scud storm", I believe if you install it you wont be able to play renegade, plus I was told that they simply extracted the models and skins from generals. That would probably look pretty horrific in 1st/3rd.

video sounds like a vis problem try discarding vis data then reexport
