
Subject: Re: Command and Conquer under Victory Games Studios

Posted by [liquidv2](#) on Tue, 01 Mar 2011 05:43:29 GMT

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i just realized EA is probably going to try and take C&C into an entirely new direction, having grabbed a brand new 100% C&C-free guy to head the project
if you hated Generals just give up now, you're only going to hurt yourself if you continue hoping for another old school game

i quite like Generals

and the Red Alert 3 disc makes a great frisbee
