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Subject: Re: Command and Conquer under Victory Games Studios

Posted by [GEORGE ZIMMER](#) on Fri, 25 Feb 2011 16:05:40 GMT

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grant89uk wrote on Fri, 25 February 2011 08:19 You play dungeons and dragons. Your opinion of what is fun or not is invalid.

yes, let's make fun of someone for "liking" (when the fuck did Dover state he liked D&D, anyways?) something, right after we defend ourselves using the logic of "I find it fun, so it's fun".

Really, now- fun is subjective. That's the bottom line.

That being said, C&C3 was significantly worse than Red Alert 2 in every way. C&C4 I haven't even played, but it looks like the same bullshit, only with even less C&C-like gameplay.

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