I love the textures and the modeling but found many glitches ...missing textures, a few vis glitches,
GDI pp is to low, and Waypath problems.
The waypath for the harvs runs them into the mesh cliffs and the ones for the vehs don't appear to
be set properly (if at all).

I attached some screen shots.

File Attachments
1) Canyons.rar, downloaded 146 times