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Subject: How to import .w3d file to 3D Studio MAX 5.0 / 5.1?

Posted by [Skier222](#) on Sun, 31 Aug 2003 20:00:07 GMT

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i use W3D import, dont where is got it. some times when u import a .W3D file it automaticly applys meshsmooth, so u might need to apply the smooth modifier to get it how it should be.

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