
Subject: Re: Counter Strike: Source

Posted by [nope.avi](#) on Mon, 31 Jan 2011 15:14:18 GMT

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grant89uk wrote on Sun, 30 January 2011 20:42 Depends on how well moderated the server is. Depends tbh, I've played on servers which are essentially governed by the players (!votekick, !voteban) and still, cheaters aren't an issue at all. The thing with css is that cheaters are extremely blatant and can be easily picked out thanks to the spectate system. As long as you're playing on a VAC sv_pure 2 server, you can go months without seeing a cheater.
