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Subject: Re: Renegade 2 released!

Posted by [Generalcamo](#) on Thu, 27 Jan 2011 00:56:41 GMT

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I would like to see that every 5 games a "boss" comes at you. You must shoot it with your ramjet x times. First one would be an unarmed technician. Second would be an engineer with a pistol. Third would be a recon bike that requires two hits from a ramjet to kill, fourth would be a light tank that shoots fast shells, and requires three hits. Fifth would be a mammoth tank coming at you, that requires 10 hits, and has two parts. First shoots rockets, you must hit it 10 times to shoot them off. Then comes the shells, which require another 10 hits to kill it. Then the whole game restarts again, with the harder levels added.

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