Subject: Re: Tunnel Beacons Posted by halo2pac on Tue, 18 Jan 2011 23:28:09 GMT View Forum Message <> Reply to Message

If Westwood Studios thought tunnel beacons were a glitch they would have patched it. Since all developers extensively test their products. Hence again... Strategy.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums