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Subject: First person Weapon Positions

Posted by [sauron--the--king](#) on Sat, 01 Jan 2011 11:05:02 GMT

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Hello,

I've downloaded some new weapons from different forums.

I've placed them ingame as new weapons, but I have a problem.

The weapons look really good, but when you go to first person view, the guy will always hold it like a handgun...

I've made some pictures of it. Don't mind the giant orange lines inside the pictures.. I've used a demo program silly me.

Problem 2: I have used weapons which have a reload animation in W3Dviewer, but the reload animation won't work ingame.

Toggle Spoiler



2) <20110101115416333.jpg>, downloaded 926 times



3) [20110101115420315.jpg](#), downloaded 899 times

AMCap (Demo Version)

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4) [20110101115428395.jpg](http://www.commandandconquer.com/forums/file/20110101115428395.jpg), downloaded 918 times



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6) [20110101115449587.jpg](#), downloaded 901 times



7) <20110101115439198.jpg>, downloaded 883 times



8) [20110101115441355.jpg](#), downloaded 898 times

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9) [Hand Positions.png](#), downloaded 734 times

*Each weapon has it's own new Ammo and explosions.*



*Even if I don't set the style to "handgun", he stills hold it like one....*

