
Subject: MP-Gaming New Years Event (Renegade-X)
Posted by [zunnie](#) on Thu, 23 Dec 2010 22:32:12 GMT
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We at MP-Gaming thought it would be a good idea to organize a Renegade X event at the beginning of the new year to embark on an epic battle. Let's first highlight some events that happened in 2010.

0.50

The fourth release of Renegade X brought us an amazing Renegade X experience. The update included two new maps, powerplants and much more new features. The team also made it possible for people to make their own custom maps and mods, which gave us some really cool stuff such as the Meteor map and the unreleased Aircrafts mod. 0.50 was meant to be the last release that would require Unreal Tournament 3.

0.55

But 0.50 wasn't the last release that would require UT3. Due to a necessary server move some technical difficulties occurred and the developers had an excuse to release a brand new update which was 0.55. This release not only fixed the issues people had, but also came with 3 new character models, a brand new map and a new animation for Nod's nuclear strike beacon.

Black Dawn

In May, Fobby posted a mysterious rhyme on the forums, it was a sign of things to come – as the topic title said. Nobody really knew what was going on, although some people were close with guessing. It all became clear the next day, the developers announced that they have been working on Black Dawn – a standalone single-player demo where the Brotherhood of Nod has captured Dr. Ignatio Mobius in a stronghold located on some island. The yet-to-be-released demo will act as a preliminary demonstration and a first-hand experience of the new face of Renegade X on the UDK, and what it has to offer.

Event details and information

What's a better way to start the year than to do this with Renegade X?

When

January the 2nd.

Time

8 PM Central European Time (CET Brussels)
7 PM Greenwich Mean Time (GMT England)
2 PM Eastern Standard Time (EST United States)

Unsure? <http://www.timeanddate.com/worldclock/converter.html>

Where

RenegadeXServer.com Slaughterhouse #1 (Ranked EURO)

Newcomers and required downloads

New to this thing called Renegade X? No problem. If you own a copy of Unreal Tournament 3 you are welcome to join us at any time by downloading Renegade X from one of the links below.

Available Renegade X download mirrors

[Game-Maps \(Germany\)](#)

[Game-Maps \(United States\)](#)

[Totem Arts \(United States\)](#)

Custom map downloads

[Renegade-XMountain-V3](#)

[Renegade-Meteor](#)

Required Fixes

[Fixed Under and Volcano](#)

Client Required Packages

[RenegadeXServer Files](#)

We recommend that you download and install these maps manually to avoid having to idle in the main menu. Please note that when you join our server for the first time your client will download a few files in the background, which might take a few minutes depending on your internet connection. You won't be able to follow the progress of the download due to a bug. Our advice is to connect to our server and do something productive, like making coffee, while the client is downloading the files. Once it's done downloading your client will automatically connect and you'll be ready to play.

Player statistics

We've also decided to reset all of the ranks, so get your ass into our server and start getting ranked! To view your statistics please visit [this page](#).

We are looking forward to seeing you ingame!
