
Subject: C&C_DMCenterTS is released.

Posted by [General Havoc](#) on Sat, 30 Aug 2003 20:10:56 GMT

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I was just curious because on the original the job of blocking it off was a bit poor. It was a plane with a box texture on it and you could see behind it. You would think if you made the map you would do a proper job of making it look finished off. But anyway that was the original.
