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Subject: Re: Tiberian Technologies announces server beta test!  
Posted by [EvilWhiteDragon](#) on Wed, 01 Dec 2010 17:08:03 GMT  
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Hitman wrote on Wed, 01 December 2010 14:20i can already see myself somehow managing to showup, yet there wont be any place ingame

and no, i am not a psychic

We'll up more places as we go, if there are no crashes and the SFPS is > 55. We're willing to go all the way of 127 players if that would be necessary and possible with reasonable SFPS.

I have no idea how much players an Intel Xeon X3430 (2,4Ghz Nehalem based) CPU can take.

If Jelly or another community with large servers and high playercounts could provide us with some data on thier CPU, CPU load and playercounts we might be able to put up an estimate.

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